

# *Saxonburg Area Girls Softball Association*

## **SAGSA 2017 CLASS 'B' FAST PITCH TOURNAMENT RULES**

ASA TOURNAMENT RULES APPLY EXCEPT WHERE LISTED BELOW:

ROSTER: 15 player max...no crossing from one team/age to another. To be a Class 'B' team, 100% of the roster must be players from your association and community. Proof must be submitted that all players on a roster were registered with your organization for the 2017 spring season. Home addresses must be submitted to verify that all players are from the same ASA district (School District). All teams must have an approved roster in order to be scheduled for games. Any team that has played in 2 or more Class 'A' tournaments is deemed to be a Class 'A' team by ASA.

All teams must submit a roster to the director no later than July 17<sup>th</sup>, with proof of accident insurance for their players and managers. If you do not have insurance, you will be required to sign a waiver releasing SAGSA and all associates, including Jefferson Township, of any legal, medical and financial responsibilities that may result from injury to a player, coach, and/or all associated with your team.

Each team may field up to 9 players on defense, with the exception of U10, that use 10 players with 4 being outfielders.

You must have a minimum of 8 players to start and finish a game.

If an injury occurs to a player, a player on your roster must replace the injured player. If no substitute is available, no out will be charged when the injured player is due to bat.

ALL PLAYERS may re-enter once and they must re-enter in the same batting order.

\*\* U10 – continuous batting order. Teams in other age groups may use a continuous batting order if they choose.

You may substitute a courtesy runner for the pitcher or catcher at any time. The courtesy runner must be the player who recorded the last out, or a rostered player currently not entered in the game.

The scheduled game time is forfeit time.

All games forfeited will end in a score of 7-0 in the U15's and 6-0 in the U12 & U10's for tie breaking purposes.

All fields will be considered neutral. A coin toss will determine the home team.

TIME LIMIT: There will be a 1 hour time limit on all games in pool play. At the completion of the 1 hour time limit, we will finish the inning being played, and we will play one (1) more untimed inning, unless the game is over due to the run-ahead rule or we have completed the prescribed innings for that age group. Ties are permissible in Pool Play. During the

Championship round we will institute the same time limit; however we must have a winner so the International Tie-Breaker Rule will be in effect at the completion of the untimed inning or what would be considered extra innings for that age group. There will be NO TIME LIMIT IN THE CHAMPIONSHIP GAME

One minute is the maximum time allowed between innings according to the official rules of the ASA. This will be strictly enforced. Encourage your players to hustle on and off the field.

A regulation game is 6 innings for U10 and U12, 7 innings for U15.

THE MERCY RULE will be in effect for all ages as follows:  
U10 & U12 – 10 after 4, and 8 after 5 or the untimed inning  
U15 – 12 after 4, 10 after 5, and 8 after 6 or the untimed inning

RUNS PER INNING RULE will be in effect for U10 & U12. 5 runs per inning or until play stops, (the umpire will indicate stoppage of play). This rule will not apply in the last inning. The last inning is defined for the U10 & U12 as the 6<sup>th</sup> inning.

NOTE: ANY OTHER INNING PRIOR TO THE 6<sup>TH</sup> DEEMED THE LAST INNING, DUE TO TIME LIMIT; THE MAX RUNS WILL BE UNLIMITED.

TIE BREAKERS: Points during pool play will be earned as follows. 2 pts/win, 1pt/tie, 0pts/loss. For seeding purposes, in the event of a tie, tie breakers will be as follows:

For 2 teams - head-to-head, least runs allowed, run differential, most runs scored, coin flip

For 3 or more teams – least runs allowed, run differential, most runs scored, draw teams out of a hat

- When a team is singled out, they will be seeded, and the tie breaker process will continue with the remaining teams.

- If 2 teams remained tied, the tie breakers for 2 teams will be used.

Only ASA approved bats may be used.

There are no pitching restrictions (# of innings). Only the starting pitcher can re-enter the game as a pitcher (once).

Team managers should pick up a ‘MVP’ pin prior to his/her game. You are to award one pin per game to an opposing player and visa versa.

Teams will be responsible for the conduct of their parents and fans. Teams will forfeit any game in which the umpire(s) deem a team’s parents and/or fans are acting to disrupt the game or are acting in a manner that is offensive to the umpires, the other team or spectators. Umpires and tournament director will make the final determination.

The Sr. umpire and tournament director’s decisions will be final... protests will be acted on immediately.

In the event of inclement weather, the tournament director will have sole responsibility and discretion in determining how and if any games are rescheduled. The tournament director, if necessary, can change

the format of the tournament, number of games, length of games, starting times and use any other means available to complete the tournament.

Umpires must report game scores to Jim Jones.

### **U10**

No infield fly rule

No dropped third strike

No stealing home unless a defensive play is made on the runner at 3<sup>rd</sup> (pick-off)

One stolen base per pitch

Stealing is permitted once the ball crosses home plate

Continuous batting order

**\*\*\*MANAGERS...PLEASE HAVE YOUR TEAMS READY TO PLAY 20 MINS PRIOR TO YOUR DESIGNATED START TIME. IN THE EVENT THAT A GAME FINISHES AHEAD OF TIME, WE WOULD LIKE TO START THE NEXT GAME EARLY, IF POSSIBLE.**

**REFUND POLICY: No refund will be given for forfeits or any team removed from the tournament.**

**In the event of inclement weather, wet unplayable fields, or other act of nature, which are not controlled by the tournament directory, host organization, or field owner, that causes the cancellation of any or all of the tournament; the refund policy will be as follows: if no games are played, teams will receive \$100.00. Once any games are started, a prorated refund will be based on the number of games each individual team has played. A refund of \$50.00 per game will be paid up to a maximum of \$100.00.**

Umpires in charge – Dan Smith, Don Noullet

Tournament Director – Jim Jones